

Estephany Mago

Product Designer | UX/UI | SaaS | Figma

Available immediately | Remote or hybrid work (depending on conditions)



[Portfolio](#) · [Estephanymago](#) · Tefymago@gmail.com

Product Designer UX/UI with **two years of product design experience** and a background in graphic design. Experienced in designing **SaaS platforms** and web and mobile products, with a focus on **user research**, information architecture and **design systems**. Working closely with developers to bring designs into production.

PROFESSIONAL EXPERIENCE

Product Designer UX/UI · Amaia App 📅 October 2023 - September 2025

Sole product designer on the team. SaaS platform and apps for care home professionals and families.

- Led the redesign of interfaces and flows for web, tablet and mobile, including Life Stories and Preferences.
- Created and maintained the design system, collaborating with developers to translate components and styles into Flutter.
- Prepared interviews and usability tests with care home professionals; observed sessions, analysed findings and proposed improvements.
- Created designs and prototypes in Figma and reviewed their implementation with developers.
- Documented features, user stories and acceptance criteria in Jira and Linear; contributed to QA and issue tracking.

Freelance Product Designer UX/UI · Wedify 📅 October 2024 - April 2025

- Redesigned an event management SaaS platform, rethinking information architecture, navigation and user flows from the ground up.
- Designed dashboards for superadmins, venue administrators and clients around their tasks and permissions. Delivered designs for development; the redesign was implemented and used.

Freelance Product Designer UX/UI · Handisport Mallorca 📅 May - August 2024

- Redesigned an accessible tourism activities website, rethinking information architecture, navigation and user flows.
- Designed interfaces, customised the design system and delivered final designs for development.

Previous experience in graphic design 📅 2019 - 2022 / 2017 - 2018

Freelance: branding, visual identity, social media and textile design.
Entrenarme: infographics, web icons, newsletters and digital campaigns.

SKILLS

Product & UX

User research · Usability testing · Information architecture · Interaction design.

UI & design systems

Responsive interfaces · Prototyping · Design systems · Documentation & QA.

Tools

Figma · Adobe Illustrator · Jira · Linear · Notion · Slack.

Collaboration & critical thinking

Communication with developers · Autonomy · Research synthesis · Critical thinking · Adaptability to feedback.

LANGUAGES

Spanish: native. **English:** strong comprehension and professional conversational skills.

EDUCATION

Product Design UX/UI

EDEM - The Bridge · May - September 2023.
500-hour bootcamp. Projects with Solved and Ziknes.

Higher Education in Graphic Design

Universidad José María Vargas · Venezuela.
2012 - 2016. Qualification officially recognised in Spain as Higher Technician in Graphic Production Design and Management (2024).